

SUMMARY

I'm an architect (the buildings kind) pivoting to user experience design, research, and strategy. I have over twenty years of experience thinking critically and responding nimbly to high-impact design problems. I'm seeking a role with a collaborative team committed to using human-centered design to advance equity, access, and opportunity to improve people's lives.

EDUCATION

The Interaction Design Foundation

Design Thinking, UX Design Certificates
November 2018 - Present

General Assembly

User Experience Designer Certificate
April - June 2019

Kent State University

BS in Architecture + BArch
1989 - 1994

WORK HISTORY

Owner, Architect

Measuredworks Architecture, NYC
2007 - present

Senior Architect

Atema Architecture, New York City
2009 - 2016

Senior Consulting Architect

Various firms, New York City
2004 -2009

Project Architect

Miloby Idecosystem, New York City
2002 - 2004

Project Architect

Suyama Peterson Deguchi, Seattle WA
2000 - 2002

Intern Architect

Various firms, Seattle WA
1995 - 2000

SKILLS

Project Management

I have led design teams from the research phase through project delivery while being responsible for setting and maintaining project schedules and budgets. I'm meticulously organized and understand the importance of communicating clearly and aligning expectations to ensure stakeholders remain on task and on track.

Emotional Design

I am well-versed working within constraints to create emotionally resonant experiences that impact users on a visceral, behavioral, and reflective level. I know intimately that a well-conceived and well-documented design solution must also be well-crafted to hit its mark.

Design Research

I'm a skilled listener, practiced at discovering user needs and synthesizing those truths into actionable insights. As an architect I regularly mix semi-structured interviews and contextual inquiry to probe both the functional and emotional context of a design issue to define a rich and relevant problem space.

Critical Thinking

As a seasoned design professional, it's second nature for me to quickly and nimbly analyze the countless decisions that animate the design process; to consider options through a critical lens, to anticipate consequences, and to seek additional information and insights when the question at hand is unclear.

Iterating

From years of creating complex designs from an often vague initial idea, I know a delivered solution is never final and seldom resembles the messy beginnings. I've also learned that authorship is irrelevant and an inclusive design process generates the best results—one where no single stakeholder has the market cornered on good ideas.

Prototyping

Making liberal use of sketches and models has been an integral part of my design process for two decades. From hand drawings to 3D visualizations to full scale mockups, low- and hi-fidelity prototypes allow me to quickly test concepts and effectively communicate those ideas to stakeholders.

Presentation

From site plans to spreadsheets to slide decks, I'm practiced at graphically communicating ideas and insights in a beautiful and compelling way, rendering written information that is self-explanatory, unambiguous, and actionable. I deliver information to colleagues and clients alike with confidence, authenticity, and humility.